

BATTLETECH™

OMNIMECH RECORD SHEET

MECH DATA

Type: Ryoken (Stormcrow) D

Movement Points:

Walking: 6

Running: 9

Jumping: 0

Engine Type: 330 XL

Tonnage: 55

Tech Base: Clan

Rules Level: Standard

Role: Missile Boat

WARRIOR DATA

Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

Weapons & Equipment Inventory

(hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	LRM 20	LA	6	1/Msl [M,C,S]	—	7	14	21
1	LRM 20	RA	6	1/Msl [M,C,S]	—	7	14	21
2	SRM 2	LT	2	2/Msl [M,C,S]	—	3	6	9
1	Narc	RT	—	[M]	—	4	8	12

Ammo: (LRM 20 Narc) 36, (Narc) 12, (SRM 2 Narc) 100

BV: 1,668



CRITICAL TABLE

Left Arm (CASE)

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- Hand Actuator

1-3

5. LRM 20

6. LRM 20

1. LRM 20

2. LRM 20

4-6

3. Ammo (LRM 20 Narc) 6

4. Ammo (LRM 20 Narc) 6

5. Ammo (LRM 20 Narc) 6

6. Roll Again

Left Torso (CASE)

- XL Fusion Engine
- XL Fusion Engine
- SRM 2
- SRM 2
- Ammo (SRM 2 Narc) 50
- Ammo (SRM 2 Narc) 50

1-3

- Endo Steel
- Ferro-Fibrous
- Ferro-Fibrous
- Ferro-Fibrous
- Roll Again
- Roll Again

4-6

Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Endo Steel
- Endo Steel

Head

- Life Support
- Sensors
- Cockpit
- Roll Again
- Sensors
- Life Support

1-3

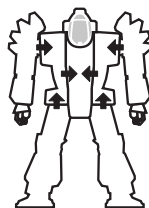
Center Torso

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Gyro
- Gyro
- Gyro

4-6

- Gyro
- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Endo Steel
- Ferro-Fibrous

Engine Hits ○○○○
Gyro Hits ○○○○
Sensor Hits ○○○○
Life Support ○



Damage Transfer Diagram

Right Arm (CASE)

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- Hand Actuator

1-3

5. LRM 20

6. LRM 20

1. LRM 20

2. LRM 20

4-6

3. Ammo (LRM 20 Narc) 6

4. Ammo (LRM 20 Narc) 6

5. Ammo (LRM 20 Narc) 6

6. Roll Again

Right Torso (CASE)

- XL Fusion Engine
- XL Fusion Engine
- Narc
- Ammo (Narc) 6
- Ammo (Narc) 6
- Endo Steel

1-3

- Ferro-Fibrous
- Ferro-Fibrous
- Ferro-Fibrous
- Roll Again
- Roll Again
- Roll Again

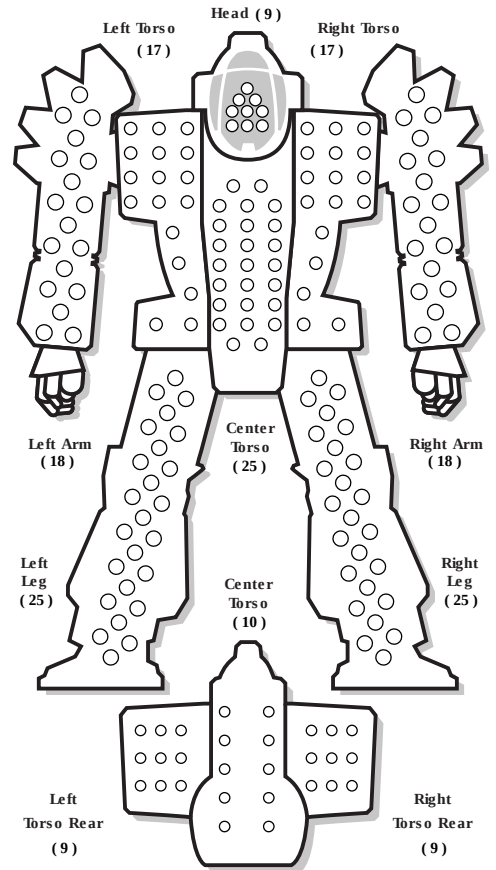
4-6

Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Endo Steel
- Endo Steel

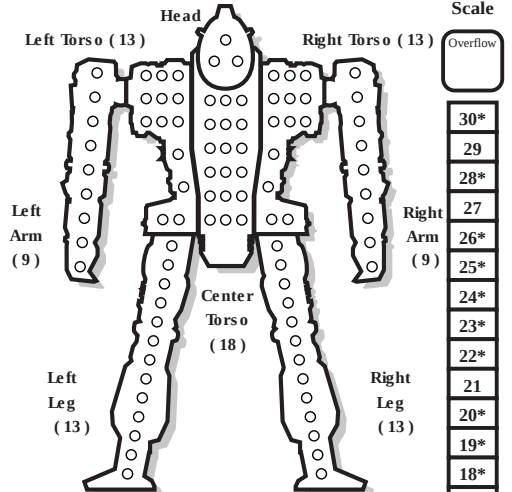
ARMOR DIAGRAM

Ferro-Fibrous



INTERNAL STRUCTURE DIAGRAM

Endo Steel



Heat Scale

Overflow

30*
29
28*
27
26*
25*
24*
23*
22*
21
20*
19*
18*
17*
16
15*
14*
13*
12
11
10*
9
8*
7
6
5*
4
3
2
1
0

HEAT DATA

Heat Level*	Effects	Double Heat Sinks: 10 (20)
30	Shutdown	○
28	Ammo Exp, avoid on 8+	○
26	Shutdown, avoid on 10+	○
25	-5 Movement Points	○
24	+4 Modifier to Fire	○
23	Ammo Exp, avoid on 6+	○
22	Shutdown, avoid on 8+	○
20	-4 Movement Points	○
19	Ammo Exp, avoid on 4+	○
18	Shutdown, avoid on 6+	○
17	+3 Modifier to Fire	○
15	-3 Movement Points	○
14	Shutdown, avoid on 4+	○
13	+2 Modifier to Fire	○
10	-2 Movement Points	○
8	+1 Modifier to Fire	○
5	-1 Movement Points	○